

# A Working Bulletin Board

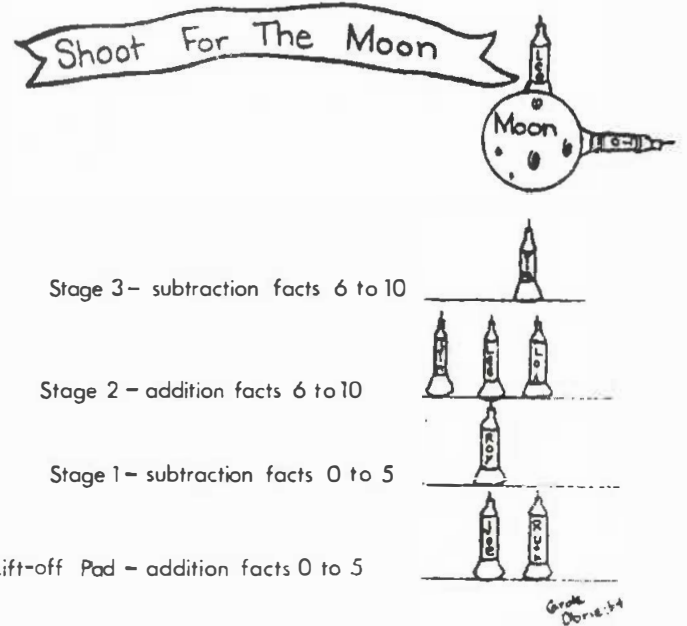
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## SHOOT FOR THE MOON

This game is intended to motivate the children to learn their addition and subtraction facts. Each child receives a sheet of construction paper, cuts out his own rocket ship and writes his name on it. As soon as he knows his addition facts from 0 to 5, he is permitted to put his rocket on the lift-off pad.

Each stage represents a timed test. In order to advance from one stage to the next, a child must score 100 percent on that test. He reaches his goal when he "lands on the moon".

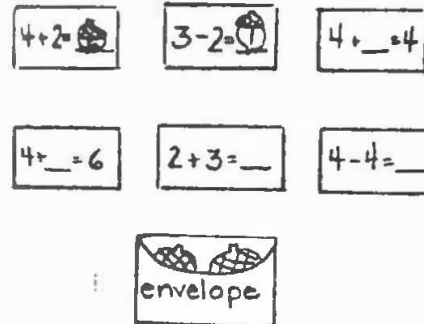
It's great fun to see how eagerly the children learn these number facts in order to reach their visible goal.



## CHIPPER'S PROBLEM

Another game I use to motivate the children to learn their number facts is a game we call "Chipper's Problem". A cut-out of a large chipmunk (any friendly animal can be used, of course) is put on the bulletin board along with the question, "Can you help me?" Next to Chipper are several open sentences that Chipper can't answer, as well as an envelope containing acorn-shaped pieces of construction paper (approximately 1"x2") with a numeral on each. The children work independently or in groups of two or three to find the "acorn" with the correct answer to an open sentence. As soon as all the blanks are filled, the open sentences are changed so that there is a variety of problems.

## CAN YOU HELP ME?



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